

Cheatography

PHP-FIG PSR Standards Cheat Sheet

by Dave Child (DaveChild) via cheatography.com/1/cs/1743/

Useful Links

Official Site <http://www.php-fig.org>

Accepted Standards

PSR-0 Autoloading Standard

<http://www.php-fig.org/psr/psr-0/>

PSR-1 Basic Coding Standard

<http://www.php-fig.org/psr/psr-1/>

PSR-2 Coding Style Guide

<http://www.php-fig.org/psr/psr-2/>

PSR-3 Logger Interface

<http://www.php-fig.org/psr/psr-4/>

PSR-0 - Overview

A fully-qualified namespace and class must have the following structure `\<Vendor Name>\(<Namespace>\)*<Class Name>`

Each namespace must have a top-level namespace ("Vendor Name").

Each namespace can have as many sub-namespaces as it wishes.

Each namespace separator is converted to a DIRECTORY_SEPARATOR when loading from the file system.

Each `_` character in the CLASS NAME is converted to a DIRECTORY_SEPARATOR. The `_` character has no special meaning in the namespace.

The fully-qualified namespace and class is suffixed with `.php` when loading from the file system.

Alphabetic characters in vendor names, namespaces, and class names may be of any combination of lower case and upper case.

PSR-1 - Overview

Files MUST use only `<?php` and `<?=>` tags.

Files MUST use only UTF-8 without BOM for PHP code.

Files SHOULD either declare symbols (classes, functions, constants, etc.) or cause side-effects (e.g. generate output, change `.ini` settings, etc.) but SHOULD NOT do both.

Namespaces and classes MUST follow PSR-0.

Class names MUST be declared in StudyCaps.

Class constants MUST be declared in all upper case with underscore separators.

Method names MUST be declared in camelCase.

PSR-2 - Overview

Code MUST follow PSR-1.

Code MUST use 4 spaces for indenting, not tabs.

There MUST NOT be a hard limit on line length; the soft limit MUST be 120 characters; lines SHOULD be 80 characters or less.

There MUST be one blank line after the namespace declaration, and there MUST be one blank line after the block of use declarations.

Opening braces for classes MUST go on the next line, and closing braces MUST go on the next line after the body.

Opening braces for methods MUST go on the next line, and closing braces MUST go on the next line after the body.

Visibility MUST be declared on all properties and methods; abstract and final MUST be declared before the visibility; static MUST be declared after the visibility.

Control structure keywords MUST have one space after them; method and function calls MUST NOT.

Opening braces for control structures MUST go on the same line, and closing braces MUST go on the next line after the body.

Opening parentheses for control structures MUST NOT have a space after them, and closing parentheses for control structures MUST NOT have a space before.

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PSR-2 - General

Code **MUST** follow all rules outlined in PSR-1.

All PHP files **MUST** use the Unix LF (linefeed) line ending.

All PHP files **MUST** end with a single blank line.

The closing `?>` tag **MUST** be omitted from files containing only PHP.

There **MUST NOT** be a hard limit on line length.

The soft limit on line length **MUST** be 120 characters; automated style checkers **MUST** warn but **MUST NOT** error at the soft limit.

Lines **SHOULD NOT** be longer than 80 characters; lines longer than that **SHOULD** be split into multiple subsequent lines of no more than 80 characters each.

There **MUST NOT** be trailing whitespace at the end of non-blank lines.

Blank lines **MAY** be added to improve readability and to indicate related blocks of code.

There **MUST NOT** be more than one statement per line.

Code **MUST** use an indent of 4 spaces, and **MUST NOT** use tabs for indenting.

PHP keywords **MUST** be in lower case.

The PHP constants `true`, `false`, and `null` **MUST** be in lower case.

PSR-2 - Namespace and Use Declarations

When present, there **MUST** be one blank line after the namespace declaration.

When present, all use declarations **MUST** go after the namespace declaration.

There **MUST** be one use keyword per declaration.

There **MUST** be one blank line after the use block.

PSR-2 - Classes, Properties, and Methods

The `extends` and `implements` keywords **MUST** be declared on the same line as the class name.

The opening brace for the class **MUST** go on its own line; the closing brace for the class **MUST** go on the next line after the body.

Lists of `implements` **MAY** be split across multiple lines, where each subsequent line is indented once. When doing so, the first item in the list **MUST** be on the next line, and there **MUST** be only one interface per line.

Visibility **MUST** be declared on all properties.

The `var` keyword **MUST NOT** be used to declare a property.

There **MUST NOT** be more than one property declared per statement.

Property names **SHOULD NOT** be prefixed with a single underscore to indicate protected or private visibility.

Visibility **MUST** be declared on all methods.

Method names **SHOULD NOT** be prefixed with a single underscore to indicate protected or private visibility.

Method names **MUST NOT** be declared with a space after the method name.

The opening brace of a method **MUST** go on its own line, and the closing brace **MUST** go on the next line following the body.

There **MUST NOT** be a space after the opening parenthesis of a method, and there **MUST NOT** be a space before the closing parenthesis.

PSR-2 - Classes, Properties, and Methods (cont)

In the argument list, there **MUST NOT** be a space before each comma, and there **MUST** be one space after each comma.

Method arguments with default values **MUST** go at the end of the argument list.

Argument lists **MAY** be split across multiple lines, where each subsequent line is indented once. When doing so, the first item in the list **MUST** be on the next line, and there **MUST** be only one argument per line.

When the argument list is split across multiple lines, the closing parenthesis and opening brace **MUST** be placed together on their own line with one space between them.

When present, the abstract and final declarations **MUST** precede the visibility declaration.

When present, the static declaration **MUST** come after the visibility declaration.

When making a method or function call, there **MUST NOT** be a space between the method or function name and the opening parenthesis, there **MUST NOT** be a space after the opening parenthesis, and there **MUST NOT** be a space before the closing parenthesis.

In the argument list, there **MUST NOT** be a space before each comma, and there **MUST** be one space after each comma.

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PSR-2 - Control Structures

There **MUST** be one space after the control structure keyword

There **MUST NOT** be a space after the opening parenthesis

There **MUST NOT** be a space before the closing parenthesis

There **MUST** be one space between the closing parenthesis and the opening brace

The structure body **MUST** be indented once

The closing brace **MUST** be on the next line after the body

The body of each structure **MUST** be enclosed by braces.

The keyword `elseif` **SHOULD** be used instead of `else if`.

The case statement **MUST** be indented once from `switch`, and the `break` keyword (or other terminating keyword) **MUST** be indented at the same level as the case body.

There **MUST** be a comment such as `// no break when fall-through is intentional in a non-empty case body.`

PSR-2 - Closures

Closures **MUST** be declared with a space after the function keyword, and a space before and after the `use` keyword.

The opening brace **MUST** go on the same line, and the closing brace **MUST** go on the next line following the body.

There **MUST NOT** be a space after the opening parenthesis of the argument list or variable list, and there **MUST NOT** be a space before the closing parenthesis of the argument list or variable list.

In the argument list and variable list, there **MUST NOT** be a space before each comma, and there **MUST** be one space after each comma.

Closure arguments with default values **MUST** go at the end of the argument list.

Argument lists and variable lists **MAY** be split across multiple lines, where each subsequent line is indented once. When doing so, the first item in the list **MUST** be on the next line, and there **MUST** be only one argument or variable per line.

When the ending list (whether or arguments or variables) is split across multiple lines, the closing parenthesis and opening brace **MUST** be placed together on their own line with one space between them.

PSR-3 - Log Levels (RFC 5424)

debug	error
info	critical
notice	alert
warning	emergency

PSR-3 - Basics

The `LoggerInterface` exposes eight methods matching log level names (see Log Levels block)

A ninth method, `log`, accepts a log level as first argument. Calling this method with one of the log level constants **MUST** have the same result as calling the level-specific method.

Calling the `log` method with a level not defined by this specification **MUST** throw a `Psr\Log\InvalidArgumentException` if the implementation does not know about the level.

Users **SHOULD NOT** use a custom level without knowing for sure the current implementation supports it.

PSR-3 - Message

Every method accepts a string as the message, or an object with a `__toString()` method.

The message **MAY** contain placeholders which implementors **MAY** replace with values from the context array.

Placeholder names **MUST** correspond to keys in the context array.

Placeholder names **MUST** be delimited with a single opening brace `{` and a single closing brace `}`. There **MUST NOT** be any whitespace between the delimiters and the placeholder name.

Placeholder names **SHOULD** be composed only of the characters A-Z, a-z, 0-9, underscore `_`, and period `.`. The use of other characters is reserved for future modifications of the placeholders specification.

Implementors **MAY** use placeholders to implement various escaping strategies and translate logs for display. Users **SHOULD NOT** pre-escape placeholder values since they can not know in which context the data will be displayed.

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PSR-3 - Context

Every method accepts an array as context data. This is meant to hold any extraneous information that does not fit well in a string. The array can contain anything.

Implementors **MUST** ensure they treat context data with as much lenience as possible.

A given value in the context **MUST NOT** throw an exception nor raise any php error, warning or notice.

If an Exception object is passed in the context data, it **MUST** be in the 'exception' key.

Logging exceptions is a common pattern and this allows implementors to extract a stack trace from the exception when the log backend supports it.

Implementors **MUST** still verify that the 'exception' key is actually an Exception before using it as such, as it **MAY** contain anything.

PSR-3 - Helper Classes and Interfaces

The `Psr\Log\AbstractLogger` class lets you implement the `LoggerInterface` very easily by extending it and implementing the generic log method. The other eight methods are forwarding the message and context to it.

The `Psr\Log\LoggerTrait` only requires you to implement the generic log method. Note that since traits can not implement interfaces, in this case you still have to implement `LoggerInterface`.

The `Psr\Log\NullLogger` is provided together with the interface. It **MAY** be used by users of the interface to provide a fall-back "black hole" implementation if no logger is given to them. However conditional logging may be a better approach if context data creation is expensive.

The `Psr\Log\LoggerAwareInterface` only contains a `setLogger(LoggerInterface $logger)` method and can be used by frameworks to auto-wire arbitrary instances with a logger.

The `Psr\Log\LoggerAwareTrait` trait can be used to implement the equivalent interface easily in any class. It gives you access to `$this->logger`.

The `Psr\Log\LogLevel` class holds constants for the eight log levels.

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