

# Cells Cheatsheet

Version 1.0 (Sept 2011)



## Generator

<b>Generate CartCell</b>	<code>rails g cell Cart show redraw</code>
<b>HAML views</b>	<code>rails g cell Cart show -e haml</code>
<b>RSpec test</b>	<code>rails g cell Cart show -t rspec</code>

## Options processing

<b>No options</b>	<pre>render_cell(:cart, :show)  def show   render end</pre>
<b>Keyword options</b>	<pre>render_cell(:cart, :show,              :user =&gt; current_user, ...)  def show(opts)   user = opts[:user] end</pre>
<b>Arguments list</b>	<pre>render_cell(:cart, :show, current_user, @items)  def show(user, items)   raise 'Get out!' unless user.logged_in? end</pre>
<b>Default args</b>	<pre>render_cell(:cart, :show, @items)  def show(items=[])   items.each do  item    end end</pre>

## Rendering

**Note:** Feel free to use `#render` in views the same way as in state methods.

<b>Render view</b>	<pre>def show   render end</pre>
<b>Alternative view</b>	<pre>render :view =&gt; :highlighted</pre>
<b>With layout</b>	<pre>render :layout =&gt; :boxed</pre>
<b>Pass locals</b>	<pre>render :locals =&gt; { :user =&gt; user }</pre>
<b>Arbitrary text</b>	<pre>render :text =&gt; 'alert(42);'</pre>
<b>Invoke alternative state</b>	<pre>def show   render :state =&gt; :update   # =&gt; will send mail, too! end  def update   send_mail   render end</pre>

Pass args to rendered state	<pre>render({:state =&gt; :header}, Time.now)  def header(time)   render end</pre>
Render twice and wrap	<pre>def show   "&lt;div&gt;" + render(:view =&gt; header) +   render + "&lt;/div&gt;" end</pre>

## Control Flow & Initialization

Redirecting	<pre>render_cell(:cart, :show) do  cell    redirect_to "/login" and return if cell.no_items? end</pre>
Initialization	<pre>render_cell(:cart, :show) do  cell    cell.highlight! if current_user.vip? end</pre>

## View Inheritance

Inheriting views	<pre>-- cells    -- cart_cell.rb    -- cart      `-- show.haml    -- vip_cart_cell.rb    -- vip  class VipCartCell &lt; CartCell   def show     render # =&gt; will use cart/show.haml.   end end</pre>
Overriding views	<pre>-- cells    -- cart_cell.rb    -- cart      `-- header.haml      `-- show.haml    -- vip_cart_cell.rb    -- vip      `-- header.haml  class VipCartCell &lt; CartCell   def show     render :view =&gt; :header + # =&gt; renders vip_cart/header.haml.     render # =&gt; renders cart/show.haml.   end end</pre>

## Builders

Add builder	<pre>CartCell.build do  opts    VipCartCell if current_user.vip? end  render_cell(:cart, show) instantiates and uses VipCartCell if condition applies.</pre>
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## Caching

<b>TTL</b>	<pre>class CartCell &lt; Cell::Base   cache :show, :expires_in =&gt; 5.minutes end</pre>
<b>Custom cache key</b>	<pre>cache :show do   :user =&gt; current_user.name end</pre>
<b>Condition</b>	<pre>cache :show, :if =&gt; Time.now.year &gt; 2010</pre>
<b>Using state options</b>	<pre>render_cell :cart, :show, <b>current_user</b></pre> <pre>class CartCell &lt; Cell::Base   cache :show do  <b>user</b>      :user =&gt; user.id   end end</pre>

## Configuration

<b>Adding view path</b>	<pre>Cell::Base.append_view_path "app/view_models"</pre>
<b>Initializer</b>	<pre>Cells.setup do  config    config.append_view_path "app/view_models" end</pre>

## Test::Unit

<b>Rendering</b>	<pre>class CartCellTest &lt; Cell::TestCase   tests CartCell    it "shows user name" do     invoke :show, :user =&gt; @user_1     assert_select ".name", "Kevin to the T"   end end</pre>
<b>Unit test</b>	<pre>it "responds to #vip?" do   assert <b>cell</b>(:cart, :user =&gt; @user_1).vip? end</pre>