

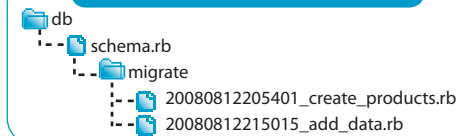
## Column Types<sup>1</sup>

	◆ db2	◆ mysql	◆ openbase	◆ Oracle	◆ postgresql	◆ sqlite	◆ sqlserver	◆ Sybase
:binary	blob(32768)	blob	object	blob	bytea	blob	image	image
:boolean	decimal(1)	tinyint(1)	boolean	number(1)	boolean	boolean	bit	bit
:date	date	date	date	date	date	date	datetime	datetime
:datetime	timestamp	datetime	datetime	date	timestamp	datetime	datetime	datetime
:decimal	decimal	decimal	decimal	decimal	decimal	decimal	decimal	decimal
:float	float	float	float	number	float	float	float(8)	float(8)
:integer	int	int(11)	integer	number(38)	integer	integer	int	int
:string	varchar(255)	varchar(255)	char(4096)	varchar2(255)	*	varchar(255)	varchar(255)	varchar(255)
:text	clob(32768)	text	text	clob	text	text	text	text
:time	time	time	time	date	time	datetime	datetime	time
:timestamp	timestamp	datetime	timestamp	date	timestamp	datetime	datetime	timestamp

## Shortcut methods<sup>2</sup>

t.column	t.change	t.rename
t.remove	t.change_default	t.references
t.remove_references	t.belongs_to	t.remove_belongs_to
t.timestamps	t.index	t.remove_index

## directory structure



## Table methods

◆ **change\_table**  
Provides a block that enables you to alter columns on an existing table using various shortcut methods<sup>2</sup>

```
change_table :table_name, {options} do |t|
  t.change :column_name, :new_column_type
  t.remove :column_name
end
```

### ◆ create\_table

Creates a table on the database. Creates a table called :table\_name and makes the table object available to a block that can then add columns to it by specifying column\_types<sup>1</sup> or utilising shortcut methods<sup>2</sup> such as using belongs\_to to specify foreign keys.

```
create_table :table_name, {table_options} do |t|
  t.string :name, {column_options}
end
```

{table\_options}

:force	true or false	if true, forces drop of an existing table of the same name before creation the new one
:temporary	true or false	if true, creates a temporary table, one that goes away when the application disconnects from the database
:id	true or false	if false, defines a table with no primary key, for example when you need to define a join table
:primary_key	:symbol	overrides the default name of :id for the primary column. Use this to specify the name of the column in the database that Rails will use to store the primary key
:options	"string"	pass raw options to your underlying database, e.g. auto_increment = 10000. Note that passing options will cause you to lose the default ENGINE=InnoDB statement

### ◆ drop\_table

Destroys the specified table.

```
drop_table :table_name
```

### ◆ rename\_table

Renames the specified table.

```
rename_table :old_table_name, :new_table_name
```

## Column methods

### ◆ add\_column

Creates a new column on the specified table.

```
add_column :table_name, :column_name, :column_type, {column_options}
```

{column\_options}

:null	true or false	if false, the underlying column has a not null constraint added by the database engine
:limit	integer	set a limit on the size of the field
:default	string	set a default value for the column
:precision	integer	Specifies the precision for a :decimal column.
:scale	integer	Specifies the scale for a :decimal column.

### ◆ change\_column

Change the data type of the specified column

```
change_column :table_name, :column_name, :new_column_type
```

### ◆ rename\_column

Renames the specified column.

```
rename_column :table_name, :old_column_name, :new_column_name
```

### ◆ remove\_column

Removes the specified column.

```
remove_column :table_name, :column_name
```

## script/generate

```
script/generate migration new_migration_filename field_name:column_type name:string age:integer date_of_birth:date
```

## Rake tasks

db:create	Creates a single database specified in config/databases.yml for the current RAILS_ENV or creates all the databases
db:create:all	
db:drop	Drops a single database specified in config/databases.yml for the current RAILS_ENV or drops all the databases
db:drop:all	
db:fixtures:load	Load fixtures from test/fixtures into the current environment's database
db:migrate	Run all unapplied migrations
db:migrate:up	Move forward to the next migration, or back to the previous migration
db:migrate:down	
db:migrate VERSION=18	Migrate database to specific version
db:migrate RAILS_ENV=production	Use migrations to recreate tables in the testing or production databases

## example\_migration.rb

```
class CreateCustomers < ActiveRecord::Migration
  def self.up
    create_table :customers, :primary_key => :customer_id, :options =>
      "auto_increment = 10000" do |t|
      t.integer :customer_id
      t.string :name, :limit => 30, :null => false
      t.integer :age
      t.boolean :premium, :default => 0
      t.binary :photo, :limit => 2.megabytes
      t.timestamps
      t.text :notes, :default => "No notes recorded"
      end
    add_column :customers, :surname, :string, :limit => 50
    add_column :orders, :price, :decimal, :precision => 8, :scale => 2
    Customer.create :name => "David", :surname => "Smith", :age =>
      "32", :premium => "1", :notes => "One of our top customers!"
    end
  def self.down
    drop_table :customers
  end
end
```

## Fixtures

Fixtures contain data which can be loaded into your database using migrations. For example, to load data into a table named customers...

1. Create a directory, db/migrate/data
2. Create a file, customers.yml, inside db/migrate/data
3. Generate a new migration file: ruby script/generate migration load\_customers\_data
4. Edit it to load data from the customers.yml file into your customers table

```
◆ customers.yml
melissa:
  name: Melissa
  age: 18
david:
  name: David
  age: 23

◆ migration.rb
require 'active_record/fixtures'
class LoadCustomerData
  def self.up
    down
    directory = File.join(File.dirname(__FILE__), "data")
    fixtures.create_fixtures(directory, "customers")
  end
  def self.down
    Customer.delete_all
  end
end
```

## Miscellaneous methods

### ◆ execute

Takes a single string identifying a valid SQL command to execute directly.

```
execute "alter table line_items add constraint fk_line_item_products foreign key (product_id) references products(id)"
```

### ◆ IrreversibleMigration

Use in the down method of a migration file to raise an exception when the up methods of the same migration file can not be reversed, e.g. changing a column type from :integer to :string.

```
raise ActiveRecord::IrreversibleMigration
```

## Indexes

### ◆ add\_index

Creates an index for the specified column.

```
add_index :table_name, :column_name, :unique => true
```

### ◆ remove\_index

Remove an index from the specified column.

```
remove_index :table_name, :column_name
```

db:schema:dump	Create a db/schema.rb file that can be portably used against any database supported by ActiveRecord
db:schema:load	Load a schema.rb file into the database
db:sessions:create	Create a sessions table for use with CGI::Sessions::ActiveRecordStore
db:sessions:clear	Clear the sessions table
db:structure:dump	Dump database structure to SQL file
db:reset	Drops the database, creates the database and then runs migrations against the database. Takes a VERSION argument as well as RAILS_ENV
db:rollback STEP=4	Takes a STEP argument to determine how many version to rollback, the default being one version
db:test:prepare	Clone your database structure into the test database
db:version	Tells you the current version your database is at

